



The University of Texas at Austin
Bridging Disciplines Programs
School of Undergraduate Studies

Digital Arts and Media – Admissions Criteria

The Digital Arts and Media BDP provides a framework for students to explore and create digital work that **pushes the boundaries of traditional disciplines and media**. The foundation courses provide the conceptual scaffolding for **exploring new media and developing new skills**, while the strand courses allow students to focus on developing skills in areas such as **game development, computer-generated sound and music, interactive infographics, user experience and user interface design, and animation**.

Successful applicants will:

- Have learning and/or professional goals that align with the Digital Arts and Media BDP curriculum and what it asks of students
- Have at least three semesters remaining to complete the Digital Arts and Media BDP (unless the applicant has already completed a significant amount of BDP coursework)
- Have some past experience using software applications to create digital art (e.g., Adobe Creative Suite, GarageBand, iMovie, etc.) and/or experience with computer programming (e.g. HTML, Java, Python, etc.)
- Have ideas for digital creative projects they would like to pursue in order to build a portfolio of work
- Have declared a major and not be in the midst of a change in majors
- Have a minimum GPA of 2.5
- Ideally, have taken BDP 101: *Exploring Digital Arts and Media* by the time of application